

CHRISTMAS WONDERLAND

FLEX 4

1. Joy to the World

arr. by Philip Sparke

Con moto (♩ = 78)

Part 1

Part 2

Part 3

Part 4

Piano (optional)

Timpani

Mallet Percussion

Percussion 1

Percussion 2

Glockenspiel

Snare Drum



8 9

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Suspended Cymbal



2. Fum, Fum, Fum

arr. by Jacob de Haan

Moderato (♩ = 84)

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Glockenspiel

Tom Tom

Tambourine

- Bass

(shake)



9 Rit.

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2



32

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

8

13

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Snare Drum

Bass Drum

3. Go Tell It on the Mountain

arr. by Wim Stalman

Moderato (♩ = 120)

5

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Glockenspiel

15

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

4. Jingle Bells

arr. by Philip Sparke

Con moto (♩ = 92)

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Glockenspiel

Detailed description: This block contains the first four measures of the score. It features five staves: Part 1 (Melody), Part 2 (Melody), Part 3 (Bass), Part 4 (Bass), and Pno. (opt.) (Piano). The tempo is marked 'Con moto' with a quarter note equal to 92 beats per minute. The key signature has one flat (B-flat). The time signature is 4/4. The music is in a major key. The first four measures show the beginning of the piece. The Glockenspiel part is marked with a forte 'f' dynamic. There are large black redaction marks covering parts of the Part 2, Part 3, and Pno. (opt.) staves in measures 1-4.

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Snare Drum

Sleigh Bells

f

Detailed description: This block contains measures 5-8 of the score. It features five staves: Part 1 (Melody), Part 2 (Melody), Part 3 (Bass), Part 4 (Bass), and Pno. (opt.) (Piano). The music continues from measure 4. The Perc. 1 staff has a 'Snare Drum' part starting in measure 8. The Perc. 2 staff has 'Sleigh Bells' starting in measure 8. The dynamic is marked with a forte 'f'. There are large black redaction marks covering parts of the Part 2, Part 3, and Pno. (opt.) staves in measures 5-8.

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Detailed description: This block contains measures 9-13 of the score. It features five staves: Part 1 (Melody), Part 2 (Melody), Part 3 (Bass), Part 4 (Bass), and Pno. (opt.) (Piano). The music continues from measure 8. The Perc. 1 staff has a 'Snare Drum' part starting in measure 13. The Perc. 2 staff has 'Sleigh Bells' starting in measure 13. There are large black redaction marks covering parts of the Part 2, Part 3, and Pno. (opt.) staves in measures 9-13.

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

B.D.

Detailed description: This block contains measures 14-16 of the score. It features five staves: Part 1 (Melody), Part 2 (Melody), Part 3 (Bass), Part 4 (Bass), and Pno. (opt.) (Piano). The music continues from measure 13. The Perc. 1 staff has a 'Snare Drum' part starting in measure 16. The Perc. 2 staff has 'Sleigh Bells' starting in measure 16. There are large black redaction marks covering parts of the Part 2, Part 3, and Pno. (opt.) staves in measures 14-16.

19

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

24

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

≡

5. God Rest Ye Merry, Gentlemen *arr. by Philip Sparke*

Moderato (♩ = 82)

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Glockenspiel

≡

6. We Wish You a Merry Christmas *arr. by Philip Sparke*

Allegro (♩ = 152)

Part 1

Part 2

Part 3

Part 4

Pno. (opt.)

Timp.

Mall. Perc.

Perc. 1

Perc. 2

Glockenspiel

S.D. (snares on)